Updated Roadmap – November 2015

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| 1. **Title**
 | **University of Kentucky UDL Initiative Roadmap – Revised November 2015** |
| 1. **Service Definition:**
 | Universal Design for Learning (UDL) is a framework for course design/development that incorporates accessibility, while meeting the needs of the greatest majority of the student population.  |
| 1. **Mission Vision / Ultimate Goal:**
 | To enable University-wide support and inclusion of UDL principals and strategies in face-to-face, online, and hybrid instruction, Web sites, (and physical environments). |
| 1. **Current Situation:**
 | A white paper was developed by a committee at UK formed to address accessibility. The paper, which included several recommendations, was submitted to the provost. The result was the hire of a Universal Design & Instructional Technology Specialist housed within the Center for the Enhancement of Learning & Teaching (CELT). That person/position is tasked with increasing campus-wide awareness, education, and implementation of UDL principles, which include accessibility features, to meet the needs of the greatest majority of students, as well as legislative mandates.  |
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| 1. **Year 1(5/2014 to 7/2015)**
 |  | 1. **Year 2(8/2015 to 7/2016)**
 |  | 1. **Year 3(8/2016 to 7/2017)**
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| * Conducted campus-wide needs analysis of UDL through networking
* Developed roadmap outlining a 3-year plan for UDL
* Established UDL steering/advisory committee
* Designed, developed, and facilitated UDL workshops
* Created and offered online education module on UDL, accessibility, and captioning
* Designed, developed, and held collegial coffees for faculty with students who are deaf or hard of hearing and blind or visually impaired
* Obtained college approval for online courses in UDL (credit-bearing through College of Education)
* Drafted UDL checklist/rubric
* Crafted captioning guidelines
* Facilitated implementation and initial testing of Clockwork
* Delivered presentations at two statewide/regional/national conferences
* Procured University site license for Read&Write Gold
* Established accessibility baseline of Drupal Web sites; specifically seeblue theme (on UKAT server)
 | * Create marketing partnerships to share Read&Write Gold with students, faculty & staff
* Develop and submit proposals for online course in UDL, as well as a (service-learning) practicum (credit-bearing through College of Education)
* Design and develop online UDL courses (following University approval)
* Incorporate UDL into the design, development, and facilitation of workshops
* Update/maintain online UDL module
* Develop UDL Community of Practice/Faculty Champions (12)
* Develop just-in-time UDL web content, blog, resources
* Revise and evaluate UDL checklist/rubric
* Continue to establish greater accessibility of Drupal Web sites; specifically seeblue theme
* Deliver presentations at statewide/regional/national conferences (2) (POD & AHG)
 | To Be Determined* *Facilitate online UDL courses (credit-bearing through the College of Education; Undergraduate Studies)*
* *Incorporate UDL into the design, development, and facilitation of workshops*
* *Update/maintain online UDL module*
* *Increase the accessibility of UK course offerings through the incorporation of UDL (10%)*
* *Continue expansion of faculty champions program (+12)*
* *Continue to develop just-in-time UDL web content, blog, resources*
* *Establish leadership-endorsed policies for captioning, procurement, etc.*
* *Establish accessibility of UK web sites (non-Drupal/UKAT sites) (10%)*
* *Establish process for incorporating accessibility into software procurement (UKAT; Purchasing Office)*
* *Establish testing lab/center for assessing software/LMS accessibility (collaborative center)*
* *Establish research directions around UDL implementation (UDOIT)*
* *Plan a campus-wide UDL marketing, PR campaign (including Read&Write Gold; Diversity Awareness Day)*
* *Deliver presentations at statewide/regional/national conferences (2) (AHEAD & AHG)*
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Prior Roadmap – November 2014

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| UK Logo | UDL Initiative Road MapFor Universal Design for Learning Initiative | Service Owner: | Deb Castiglione |
| Modified By: | Deb Castiglione |
| Identification: |  |
| UDL Steering Committee Review: | Initial review with Kathi Kern November 2014Full team review by December 31, 2014 |
| Version: | 1.0 |
| Last Review: |  |
| Next Review: |  |
| 1. Service Definition:
 | Universal Design for Learning (UDL) is a framework for course design/development that incorporates accessibility, while meeting the needs of the greatest majority of the student population.  |
| 1. Mission Vision / Ultimate Goal:
 | To enable University-wide support and inclusion of UDL principals in face-to-face, online, and hybrid instruction, Web sites, (and physical environments). |
| 1. Current Situation:
 | A white paper was developed by a committee at UK formed to address accessibility. The paper, which included several recommendations, was submitted to the provost. The result was the hire of a Universal Design & Instructional Technology Specialist housed within the Center for the Enhancement of Learning & Teaching (CELT). That person/position is tasked with increasing campus-wide awareness, education, and implementation of UDL principles, which include accessibility features, to meet the needs of the greatest majority of students, as well as legislative mandates.  |
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| 1. Year 1(5/2014 to 7/2015)
 |  | 1. Year 2(8/2015 to 7/2016)
 |  | 1. Year 3(8/2016 to 7/2017)
 |  |
| * Conduct a campus-wide needs analysis for UDL through networking
* Develop roadmap outlining a 3-year plan
* Establish a UDL steering/advisory committee
* Design, develop, and facilitate UDL workshops (4)
* Design Faculty Champion program (identify and recruit faculty/staff champions (6))
* Design an online course in UDL (credit-bearing through College of Education)
* Create and implement UDL checklist
* Create white paper and presentation for campus leadership
* Plan a campus-wide UDL marketing, PR campaign
* Develop UDL Web content and UDL blog (CELT Web site)
* Craft captioning guidelines
* Implement and test Clockwork
* Deliver presentations at statewide/regional/national conferences (2)
* Submit grant proposals to support the implementation of UDL (1)
 | * Implement UDL marketing, PR campaign campus-wide (including Diversity Awareness Day)
* Develop, offer, and facilitate online UDL course (for credit through the College of Education)
* Design, develop, and facilitate UDL workshops (+4)
* Grow faculty champions program (+12)
* Incorporate UDL in UK courses; increasing the accessibility (insert percentage)
* Deliver white paper and presentation to Provost and President
* Establish a UDL faculty learning community (FLC)
* Evaluate (and revise) UDL checklist
* Establish UDL Experiential/Service-Learning captioning practicum
* Promote library of UDL resources
* Establish accessibility of Drupal Web sites; specifically seeblue (on UKAT server)
* Procure University site license for Read & Write Gold
* Establish process for incorporating accessibility into software procurement (UKIT; Purchasing Office)
* Establish testing lab/center for assessing software/LMS accessibility
* Establish research directions around UDL implementation
* Deliver presentations at statewide/regional/national conferences (2)
* Submit grant proposals to support the implementation of UDL (1)
 | * Design, develop, and deliver UDL workshops (+2)
* Increase the accessibility of (insert percentage) UK course offerings through the incorporation of UDL
* Continue expansion of faculty champions program (+24)
* Design and develop a UDL video game and/or app (for educational purposes – faculty/staff/students)
* Establish accessibility of UK Web sites (non-Drupal/UKAT sites) (30%)
* Garner public endorsement by the Provost and President of the critical need for implementation of UDL campus-wide
* Establish leadership-endorsed policies for captioning, procurement, etc.
* Deliver presentations at statewide/regional/national conferences (2)
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