### I. Service Definition:
Universal Design for Learning (UDL) is a framework for course design/development that incorporates accessibility, while meeting the needs of the greatest majority of students, as well as legislative mandates.

### II. Mission Vision / Ultimate Goal:
To enable University-wide support and inclusion of UDL principals in face-to-face, online, and hybrid instruction, Web sites, (and physical) technology specialists housed within the Center for the Enhancement of Learning & Teaching (CELT). That person/position is tasked with include accessibility features, to meet the needs of the greatest majority of students, as well as legislative mandates.

### III. Current Situation:
A white paper was developed by a committee at UK formed to address accessibility. The paper, which included several recommendations to faculty, is in process of being updated to include accessibility features, to meet the needs of the greatest majority of students, as well as legislative mandates.

### IV. Year 1 (5/2014 to 7/2015)
- Conduct a campus-wide needs analysis for UDL through networking
- Develop roadmap outlining a 3-year plan
- Establish a UDL steering/advisory committee
- Design, develop, and facilitate UDL workshops (4)
- Design Faculty Champion program (identify and recruit faculty/staff champions (6))
- Design an online course in UDL (credit-bearing through College of Education)
- Create and implement UDL checklist
- Create white paper and presentation for campus leadership
- Plan a campus-wide UDL marketing, PR campaign
- Develop UDL Web content and UDL blog (CELT Web site)
- Craft captioning guidelines
- Implement and test Clockwork
- Deliver presentations at statewide/regional/national conferences (2)
- Submit grant proposals to support the implementation of UDL (1)

### V. Year 2 (8/2015 to 7/2016)
- Implement UDL marketing, PR campaign campus-wide (including Awareness Day)
- Develop, offer, and facilitate online UDL course (for credit through College of Education)
- Design, develop, and facilitate UDL workshops (+4)
- Grow faculty champions program (+12)
- Incorporate UDL in UK courses; increasing the accessibility (insert percentage)
- Deliver white paper and presentation to Provost and President
- Establish a UDL faculty learning community (FLC)
- Evaluate (and revise) UDL checklist
- Establish UDL Experiential/Service-Learning captioning practicum
- Promote library of UDL resources
- Establish accessibility of Drupal Web sites; specifically seeBlue (on server)
- Procure University site license for Read & Write Gold
- Establish process for incorporating accessibility into software proc (UKIT; Purchasing Office)
- Establish testing lab/center for assessing software/LMS accessibility
- Establish research directions around UDL implementation
- Deliver presentations at statewide/regional/national conferences
- Submit grant proposals to support the implementation of UDL (1)